



## **Rules for EMC2022 from ETBF constitution**

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### **3.20 Playing uniform**

- 3.20.1 Athletes shall wear a standard uniform approved by their member federation. In a team event (doubles, trios, team) athletes of the same team must wear uniforms of the same colour and type.
- 3.20.2 The name of the member federation, which the athlete represents, must appear on the uniform.
- 3.20.3 The following may appear on the uniform
- Name of the athlete
  - Logo of the member federation, which the athlete represents
  - Advertisements
- 3.20.4 Coaches in the athlete's area must wear a uniform specified by the member federation, including bowling (or sport) shoes.
- 3.20.5 At medal ceremonies, all medallists (athletes and coaches) must wear a uniform specified by the member federation, including bowling (or sport) shoes.

### **3.21 Using alcohol**

- 3.21.1 Athletes and coaches must not consume alcohol or be under the influence of alcohol while in competition; i.e. during the entire period of a block of games.
- 3.21.2 If an athlete or a coach is in breach of this rule, the athlete or the coach in question will be excluded from the rest of the championship by the Championship Committee.

### **3.22 Smoking and using tobacco products**

- 3.22.1 Athletes and coaches must not smoke, use tobacco products or use any kind of synthetic cigarettes or e-cigarettes while in competition; i.e. during the entire period of a block of games.
- 3.22.2 For the first offence by an athlete, the penalty will be either zero pins in the game, where the offence happens, or zero pins in the succeeding game, if the offence happens in between two games in a block.
- 3.22.3 For the second offence by the same athlete, the athlete will be excluded from the rest of the championships by the Championship Committee.
- 3.22.4 For the first offence by a coach, the coach will be excluded from the block of games.
- 3.22.5 For the second offence by the same coach, the coach will be excluded from the rest of the championships by the Championship Committee.



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### **3.23 Anti-doping rules**

- 3.23.1 Anti-doping regulations as appearing in World Bowling's Doping Control Manual will be applicable for the ETBF championships when so decided by the ETBF Presidium.
- 3.23.2 Doping control tests may also be conducted at the discretion of the national doping control agency of the country of the host.

### **3.24 Competition area**

- 3.24.1 The competition area shall be clearly defined and be separated from the spectator's area, either by already existing tables or barriers, or by temporary installations for the championship ensuring the separation.
- 3.24.2 Restrictions in the competition area
- It is not permitted to bring in or consume food in the competition area. This does not include candy bars or fruit.
  - Non-alcoholic beverages may be consumed in the competition area provided they are kept in a way, which eliminates the risk of contaminating the competition area, approaches or lanes.
  - The use of any other liquids, such as bowling ball cleaners, must be controlled in a way that would eliminate the risk of contamination of the competition area.
- 3.24.3 Athletes in the competition area
- Only athletes in competition are permitted in the area.
- 3.24.4 Coaches in the competition area
- Only one coach per single pair, double, trio, team or masters qualified will be permitted in the competition area.
  - A coach must be positioned in the immediate vicinity of the pair of lanes on which the athletes he is coaching are competing.
  - The name of each coach must be mentioned at the entry form of the discipline to be able to coach during a block of games.
  - A coach cannot be exchanged during a block of games.
  - A coach must be certified as an ETBF Level II coach or equivalent by one of the national or international programs approved/recognized by ETBF and or World Bowling to be able to coach in ETBF's Championships. \*)
  - The relevant digital copy of the certificate must preferably be sent to the organizer when the name list is submitted or latest to the organizer upon registration at the site of a championship. \*)

\*) Article 3.24.4.e-g will be in effect as of 1. January 2021.

### **3.25 Practice**

- 3.25.2 The athletes of each federation shall be nominated prior to the start of the Official Practice.



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- 3.25.3 Each federation will have one session of Official Practise prior to the start of the first event. Minimum one hour practice is required for each federation.
- 3.25.4 If the centre during a period, where it hosts a championship, is open for open bowling outside the competition periods, it is permitted for the teams or tournament officials to order lanes for additional practise, or for the promotion of the sport, through the centre and for lanes fees as requested by the centre in out of competition periods.
- 3.25.5 Practice immediately before events in each block of games will be 10 minutes, except in the Team event, where the practise will be 15 minutes.

### **3.26 Slow bowling**

- 3.26.1 Athletes preparing to step on the approach and deliver a ball shall have the following obligations and rights
- Athletes shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery if the lane immediately adjacent to them on both the right and left is clear
  - They may claim right of way only over an athlete moving to the approach or preparing to bowl on the lane immediately to their left.
  - They shall yield to an athlete moving to the approach or preparing to bowl on the lane immediately to their right.
- 3.26.2 If an athlete/team does not observe the procedures outlined above, it shall be construed as slow bowling. An athlete or a team failing to observe these procedures shall be warned by an authorized tournament official as follows
- A verbal warning for the first offence
  - A yellow card for the second offence
  - A red card for the third and each succeeding offence in any block of games in an event. The penalty shall be a zero pin fall for the frame
- 3.26.3 Whenever there is any question concerning the enforcement of the rule, or lack thereof, in a Masters event or Finals, the Championship Director, notwithstanding the reference to the referees, shall make the final decision.

### **3.27 Re-racks**

- 3.27.1 An athlete is allowed a maximum of two re-racks per game without asking a referee for permission.
- 3.27.2 Unless permission for additional re-racks in the same game is granted by a referee, the re-rack is illegal.
- 3.27.3 A referee can only accept additional re-racks, when it is obvious that the pin setting is clearly off spot.
- 3.27.4 If an athlete violates this rule, the frame following the illegal re-rack, or the remaining part of frame 10, if the violation happens in frame 10, will be set to zero.



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### **3.28 Style of play**

- 3.28.1 In dual lane style of play competing individual athletes or teams shall successively and in regular order bowl one frame on one lane of a pair of lanes, and for the next frame alternate and use the other lane of the pair until five frames are bowled on each lane of the pair. For the next game the athletes move to another pair of lanes.
- 3.28.2 In single lane style of play competing individual athletes or teams shall successively and in regular order bowl one frame at a time on the same lane until 10 frames are bowled on that lane. For the next game the athletes move to another lane.
- 3.28.3 Unless otherwise specified for any event the dual lane style of play shall be used.

### **3.29 Tardy athletes**

- 3.29.1 Any athlete or team arriving late shall begin play with the score count beginning with the frame then being bowled on the lane or lanes to which they are assigned.
- 3.29.2 If they are scheduled alone, they will start in the earliest frame then being bowled on the squad.

### **3.30 Interrupted game**

- 3.30.1 The tournament officials may authorize the completion of a game and block of games on another pair of lanes when equipment failure on the starting lanes would delay the normal progress of the block.

### **3.31 Tie breaking**

- 3.31.1 Definition of a game score
- Actual pin fall in the game for an individual athlete
  - Actual pin fall for any size of team in a game for the athletes of the team
- 3.31.2 The following will apply to all events except in head-to-head matches
- In case of a tie for position 1 or 4 after the qualification in Singles, Doubles, Trios or Team, for a medal position in All Event or for position 8 or position 24 in All Event, a 9<sup>th</sup> and 10<sup>th</sup> frame roll off will be played, repeated until the tie is broken. The roll off shots will be played by each athlete involved.
  - In all other tie situations, the highest positioned will be the athlete/team with the highest last game score, then the highest second last game score etc.
- 3.31.3 The following will apply to head-to-head matches
- In case of a tie in a game a one ball roll off on a full set of pins will be played, repeated until the tie is broken
  - In the case of dual lane style of play the athletes will for the first roll off delivery be positioned on the lanes where they ended the game. The highest ranked ath-



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lete after the qualification will chose the order of play. For a second roll off delivery the athletes will switch lanes and the order of deliveries will be opposite to the first one and so on

- c) In the case of single lane style of play all roll off deliveries will be played on the same lane as the tie occurred. The highest ranked athlete after the qualification will choose the order of play. For a second roll off delivery the order of play will be the opposite of the first one, and so on

3.31.4 The following will apply to the Semi Finals and finals of the Doubles, Trios, and Team events:

- a) In case of a tie in a match, each team member will bowl a one ball roll off on a full set of pins. After all athletes of both teams have completed their roll offs, the total pin fall is counted to break the tie
- b) For the first roll off delivery the teams will be positioned on the lanes where they ended the game. The athletes of each team will make the roll off deliveries in the same order as the line-up for the whole match. The highest ranked team after the qualification will chose which of the teams to start
- c) When the first athlete of the team chosen to start the roll off has made his delivery, the first athlete of the other team makes his delivery, followed by the second athlete of the starting team and the second athlete of the other team, and so on until all athletes of both teams have made their deliveries
- d) When both teams have made their deliveries and there is still a tie, the teams switch lanes and the order of the team to begin will be reversed. The line up of each team will remain the same as for the previous round of roll offs. This procedure will continue until the tie is broken

### **3.32 Penalties**

3.32.1 Unless otherwise specifically stated in a rule, the penalties for rule violations shall be as follows.

3.32.2 An athlete/team failing to observe a rule shall be warned by an authorized tournament official with a yellow card for the first offence.

3.32.3 For a second offence in the same championship, the athlete/team will be disqualified from the championship, and will not be allowed to participate in ETBF approved tournaments and ETBF championships for 90 days.

3.32.4 All offences shall immediately be reported by the Tournament Manager to the ETBF Secretary General, who will report to all member federations.

### **3.33 Protests**

3.33.1 Protests involving eligibility or general playing rules must be confirmed in writing to a tournament official not later than 24 hours after the game in which the infraction occurred or before the medal presentation, whichever is the sooner.

3.33.2 When a protest involving a foul or the legality of pin fall is entered, an official representative of the federations involved may be present when evidence is taken relative to the protest.



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- 3.33.3 If no written protest is entered prior to the expiration period as stated, the game or games shall stand as bowled.
- 3.33.4 Each rule under this rule shall not be construed to cover a similar or previous violation.

### **3.34 Appeals**

- 3.34.1 All matters, which cannot be settled by the referee, shall be heard and reviewed by the Championship Committee. The decision of the Championship Committee is final unless there is an appeal to the Jury of Appeal within 24 hours after the decision is announced, or before the medal presentation, whichever is the sooner.
- 3.34.2 Protests on eligibility arising after the conclusion of the championships shall be filed directly with the Jury of Appeal within 30 days.
- 3.34.3 All appeals from the Championship Committee's decisions must be filed in writing with a member of the Jury of Appeal, or with the Secretary General of ETBF. Each appeal must be specific and include a fee of € 100. If the Jury of Appeal does not uphold the appeal, the fee will be forfeited to the ETBF. The foregoing also applies to protests filed directly with the Jury of Appeal.
- 3.34.4 The Jury of Appeal shall be empowered to cite before it all documents and persons involved in the appeal at a regularly scheduled meeting or if deemed appropriate, the Jury of Appeal may decide an issue by a mail vote after all material involved in the matter has been studied by each of its members.

### **3.35 Medals**

- 3.35.1 The medals to be awarded will be the same for all events in all championships.
- 3.35.2 The medals will be provided by ETBF.
- 3.35.3 The medals to be presented will be the following
- a) Gold medal(s) will be presented to the highest positioned in an event
  - b) Silver medal(s) will be presented to the second highest positioned in an event
  - c) Bronze medal(s) will be presented to the third highest positioned in an event. In events with semi-finals, bronze medals will be presented to both losers of the semi-finals
- 3.35.4 Medals will be presented to the athlete(s), to the coach and to the federation.

### **3.36 Amendments**

This Chapter was adopted by the Congress in 2005 and was amended by Congresses in 2007, 2009, 2011, 2013, 2015, 2017 and 2019.



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## **4. European Championships for men and women**

### **4.1. Championship periods**

- 4.1.1. European Men Championships (EMC) will be conducted in 2019 and 2020 and again in 2023 and 2024 etc., in odd years preferably in June during weeks 23 and 24, in even years preferably in August during weeks 33 and 34.
- 4.1.2. European Women Championships (EWC) will be conducted in 2018 and 2020 and again in 2022 and 2024 etc., preferably in June during weeks 23 and 24.

### **4.2. Age limitations**

- 4.2.1. There is no age limitation for the EMC and the EWC.

### **4.3. Participants**

- 4.3.1. Each ETBF member federation may enter maximum six athletes in each of the championships.

### **4.4. Events**

- 4.4.1 The following events are included in the EMC and EWC
- Singles, 6 games
  - Doubles, 6 games
  - Trios, 6 games
  - Team, 6 games
  - All Event, consisting of the above 24 games.
  - Masters as specified in 4.4.6 and 4.4.7
- 4.4.2 Specifications for the Singles event
- The Singles event will be played in one block of six games
  - The four highest positioned in the event qualification are qualified for the Semi Finals, seeded as 1-4 according to the final standing of the event qualification
  - The athletes in the Semi Finals will be matched as the 1<sup>st</sup> seeded athlete vs. the 4<sup>th</sup> seeded athlete and the 2<sup>nd</sup> seeded athlete vs. the 3<sup>rd</sup> seeded athlete
  - The Semi Finals are one game matches. The two highest seeded athletes will decide on which lane (left or right) to begin
  - The winners of the Semi Finals are qualified for the Final, while the highest seeded of the losing athletes will be positioned 3 in the results list and the lowest seeded of the losing athletes will be positioned 4 in the results list
  - The Final is a one game match. The highest seeded athlete will decide on which lane (left or right) to begin
- 4.4.3 Specifications for the Doubles event
- The Doubles event qualification will be played in one block of six games



- b) Change of athletes in a double is not permitted during the event
- c) Line-up changes are not permitted during a block
- d) The four highest positioned in the event qualification are qualified for the Semi Finals, seeded as 1-4 according to the final standing of the event qualification
- e) The doubles in the Semi Finals will be matched as the 1<sup>st</sup> seeded double vs. the 4<sup>th</sup> seeded double and the 2<sup>nd</sup> seeded double vs. the 3<sup>rd</sup> seeded double
- f) The Semi Finals are one game matches. The two highest seeded doubles will decide on which lane (left or right) to begin
- g) The winners of the Semi Finals are qualified for the Final, while the highest seeded of the losing doubles will be positioned 3 in the results list and the lowest seeded of the losing doubles will be positioned 4 in the results list
- h) The Final is a one game match. The highest seeded double will decide on which lane (left or right) to begin

#### 4.4.4 Specifications for the Trios event

- a) The Trios event qualification will be played in two blocks of three games
- b) Change of athletes in a trio is not permitted during the event
- c) Line-up changes are not permitted during a block
- d) The four highest positioned in the event qualification are qualified for the Semi Finals, seeded as 1-4 according to the final standing of the event qualification
- e) The teams in the Semi Finals will be matched as the 1<sup>st</sup> seeded trio vs. the 4<sup>th</sup> seeded trio and the 2<sup>nd</sup> seeded trio vs. the 3<sup>rd</sup> seeded trio
- f) The Semi Finals are one game matches. The two highest seeded trios will decide on which lane (left or right) to begin
- g) The winners of the Semi Finals are qualified for the Final, while the highest seeded of the losing teams will be positioned 3 in the results list and the lowest seeded of the losing teams will be positioned 4 in the results list
- h) The Final is a one game match. The highest seeded team will decide on which lane (left or right) to begin

#### 4.4.5 Specifications for the Team event

- a) The Team event qualification will be played in two blocks of three games
- b) In the team event a team may change one athlete at the start of the second block
- c) Line-up changes are not permitted during a block
- d) The four highest positioned in the Team event qualification are qualified for the Semi Finals, seeded as 1-4 according to the final standing of the Team event qualification
- e) The teams in the Semi Finals will be matched as the 1<sup>st</sup> seeded team vs. the 4<sup>th</sup> seeded team and the 2<sup>nd</sup> seeded team vs. the 3<sup>rd</sup> seeded team
- f) The Semi Finals are one game matches. The two highest seeded teams will decide on which lane (left or right) to begin
- g) The winners of the Semi Finals are qualified for the Final, while the highest seeded of the losing teams will be positioned 3 in the results list and the lowest seeded of the losing teams will be positioned 4 in the results list
- h) Prior to the start of the final the teams are allowed to change one athlete. Earliest at the beginning of the 9<sup>th</sup> frame of the Semi Finals, the 6<sup>th</sup> athlete of the teams may start practising on the lanes specially allocated for practice
- i) The Final is a one game match. The highest seeded team will decide on which lane (left or right) to begin





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- 4.4.6 Specifications for the matches of the Masters event
- a) The 24 highest positioned athletes in the final all event standing are qualified for the masters event, seeded as 1-24 in all steps of the masters event according to their position in the final all event standing
  - b) In all steps of the masters event there will head to head matches, where the highest seeded athletes will be matched against the lowest seeded athlete
  - c) Each match will consist of 2 or 3 games. If the same athlete is the winner of the first two games, the 3<sup>rd</sup> game will not be played
  - d) Each match will be played on one pair of lanes
  - e) Each game in a match will be played with the dual lane style of play
  - f) In each match the highest seeded athlete is deciding whether he wants to begin the first game on the left or right lane. In the second game the order of athletes will be opposite to the first game and in a possible third game the order of athletes will be the same as in the first game
  - g) In case of withdrawals from any match in the masters event, the athlete without opponent will be declared the winner of the match
- 4.4.7 The steps of the Masters event
- a) There will be 8 matches in the Masters event Step 1, including the athletes seeded 9-24. The winners of the 8 matches will continue to the Masters event Step 2
  - b) There will be 8 matches in the Masters event Step 2, including the athletes seeded 1-8 plus the 8 winners of the Masters event Step 1. The winners of the 8 matches will continue to the Masters event Step 3
  - c) There will be 4 matches in the Masters event Step 3, including the 8 winners of the Masters event Step 2. The winners of the 4 matches will continue to the Masters event Step 4
  - d) There will be 2 matches in the Masters event Step 4, including the 4 winners of the Masters event Step 3. The winners of the 2 matches will continue to the Masters event Step 5
  - e) There will be 1 match in the Masters event Step 5, including the 2 winners of the Masters event Step 4. The winner of the match is the European Masters Champion
- 4.4.8 The final positioning
- a) The winner of the match in the Masters event Step 5 will be positioned as number 1 and the loser of this match as number 2
  - b) The losers of the matches in the Masters event Step 4 will be positioned in the interval 3-4 according to their seeding before the Masters event
  - c) The losers of the matches in the Masters event Step 3 will be positioned in the interval 5-8 according to their seeding before the Masters event
  - d) The losers of the matches in the Masters event Step 2 will be positioned in the interval 9-16 according to their seeding before the Masters event
  - e) The losers of the matches in the Masters event Step 1 will be positioned in the interval 17-24 according to their seeding before the Masters event
  - f) The remaining athletes will be positioned 25-NN according to their scores in the All Event standing
- 4.4.9 Lane assignments in the Masters event
- a) Lanes are dressed before Step 1 and before Step 3 of the Masters event
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- b) When the same pair of lanes, for TV purposes are in use for both Semi Finals and the Final (Masters Step 4 and Step 5), the lanes will be redressed before each match
- c) The Championship Committee will perform an impartial draw for matches to be assigned to lanes in Step 1 of the Masters event
- d) In Step 2 of the Masters event, the winners of the matches in Step 1 will move two pair of lanes to the right inside the same 8 pair of lanes in use
- e) Unless the same pair of lanes is in use for more than one match, there will be seven different pair of lanes in use for Step 3, Step 4 and Step 5 of the Masters event
- f) The Championship Committee will, to avoid situations where athletes are playing at the same pair of lanes in following steps, decide the lane assignment of matches in Step 3, Step 4 and Step 5 of the Masters event

#### **4.5. Qualification for World Championships**

- 4.5.1 A point system will be in use, when a ranking of federations, taking part in European Championships, is used as qualification basis for World Championships.
- 4.5.2 European Championships for women and European Championships for men, conducted in the year before the World Championships, will be used for the qualification.
- 4.5.3 The following standard point list is valid for positions in European Championships:
  - Position 1: 100 points
  - Position 2: 90 points
  - Position 3: 80 points
  - Position 4: 70 points
  - Position 5: 50 points
  - Position 6: 46 points
  - Position 7: 42 points
  - Position 8: 38 points
  - Position 9: 34 points
  - Position 10: 30 points
  - Position 11: 27 points
  - Position 12: 24 points
  - Position 13: 21 points
  - Position 14: 18 points
  - Position 15: 15 points
  - Position 16: 13 points
  - Position 17: 11 points
  - Position 18: 9 points
  - Position 19: 7 points
  - Position 20: 5 points
  - Position 21: 4 points
  - Position 22: 3 points
  - Position 23: 2 points
  - Position 24: 1 point
- 4.5.4 For each event, points in the standard point list will be multiplied with the number of athletes in the event (1, 2, 3 or 5).



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- 4.5.5 Positions points will be given for all six events included in European Championships.
  - 4.5.6 Points given in each event will be summarized for a final ranking of federations in the championships counting for qualification.
  - 4.5.7 In case of a tie in the ranking of federations, the positions in the team event will decide the order of federations.
  - 4.5.8 A federation must confirm participating with at least 5 athletes in a team to be able to take part in the World Championships.

#### **4.6. World Games qualification**

- 4.6.1 The World Games will be held every fourth year (2017, 2021 etc.).
- 4.6.2 Five federations, each sending two women and 5 federations each sending two men, will qualify from each Zone. In addition the federation, in which country the World Games takes place, will send two women and two men.
- 4.6.3 The European Zone qualification for participation in the World Games is determined by the All Event standings of the nearest foregoing EWC for the women's division and the nearest foregoing EMC for the men's division.
- 4.6.4 The position numbers for the two highest ranked athletes from each federation in the All Event standing, excluding the World Games host federation, if the World Games is held in Europe, are added together, forming a World Games qualification list sorted by the lowest vs. highest principle.
- 4.6.5 Ties in position points are broken by positioning the federation highest, which have the highest position of their third highest ranked athlete in the All Event standing.
- 4.6.6 If one of the top 5 federations in a division will withdraw from participation in the World Games, then the number 6 qualifier will be offered the opportunity to participate, then the number 7, and so on.

#### **4.7. Amendments**

This Chapter was adopted by the Congress in 2005 and amended by Congresses in 2007, 2009, 2011, 2013 and 2015.